USN		06CS/IS661
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## Sixth Semester B.E. Degree Examination, June/July 2014 **Operations Research**

Time: 3 hrs.

Max. Marks: 100

Note: Answer FIVE full questions, selecting at least TWO questions from each part.

PART - A

a. What is Operations Research? Mention six phases of an operations research study. (05 Marks) b. A farmer has 1,000 acres of land on which he can grow corn, wheat or soyabeans. Each acre of corn costs ₹100 for preparation, requires 7-mandays of work and yields a profit of ₹30. An acre of wheat costs ₹120 to prepare, requires 10-mandays of work and yields a profit of ₹40. An acre of soyabeans costs ₹70 to prepare, requires 8-mandays of work and yields a profit of ₹20. If the farmer has ₹1,00,000 for preparation and can count on 8,000 mandays work, formulate the L.P. model to allocate the number of acres to each crop to maximize the (08 Marks)

c. Using Graphical method solve the LPP:

Maximize 
$$Z = 5x_1 + 4x_2$$

Subject to

$$6x_1 + 4x_2 \le 24$$

$$\begin{aligned}
 x_1 + 2x_2 &\leq 6^{-x_1} \\
 -x_1 + x_2 &\leq 1
 \end{aligned}$$

$$x_2 \le 2$$

$$x_1 \cdot x_1 , x_2 \geq 0$$

(07 Marks)

a. Define the following terms: 2

- (i) Slack variable
- (ii) Surplus variable
- (iii) Artificial variable.

(06 Marks)

b. Write six key solution concepts of simplex method.

(06 Marks)

c. Solve the problem using simplex method.

Maximize  $Z = 4x_1 + 3x_2 + 6x_3$ 

Subject to

$$2x_1 + 3x_2 + 2x_3 \le 440$$

$$4x_1 + 3x_3 \le 470$$

$$2x_1 + 5x_2 \le 430$$
 ;

$$x_1, x_2, x_3 \ge 0$$

(08 Marks)

Use Big-M method and solve the problem: 3

Maximize

$$Z=3x_1-x_2$$

Subject to

$$2x_1 + x_2 \le 2 \\ x_1 + 3x_2 \ge 3$$

$$x_2 < 4$$

$$x_2 \leq 4$$
;

$$x_1, x_2 \geq 0$$

(10 Marks)

b. Use the two-phase simplex method to

Maximize  $Z = 5x_1 - 4x_2 + 3x_3$ 

Subject to

$$2x_1 + x_2 - 6x_3 = 20$$

$$6x_1 + 5x_2 + 10x_3 \le 76$$

$$8x_1 - 3x_2 + 6x_3 \le 50 \quad ;$$

$$x_1, x_2, x_3 \ge 0$$

(10 Marks)

Use revised simplex method to solve the LPP.

Maximize  $Z = 2x_1 + x_2$ 

Subject to

$$3x_1 + 4x_2 \le 6$$

$$6x_1 + x_2 \leq 3 \quad ;$$

$$x_1, x_2 \ge 0$$

(12 Marks)

b. Explain the key relationships between primal and dual problem.

(08 Marks)

## PART - B

5 a. Explain the of duality theory in sensitivity analysis.

(06 Marks)

(06 Marks)

b. In brief, explain the dual simplex method.

c. Illustrate the upper bound technique: Maximize  $Z = 2x_1 + x_2 + 2x_3$ 

Subject to

$$4x_1 + x_2 = 12$$
  
-  $2x_1 + x_3 = 4$ 

and

$$0 \le x_1 \le 4$$
,  $0 \le x_2 \le 15$ ,  $0 \le x_3 \le 6$ 

(08 Marks)

6 a. Given below is the time required (in days) when a particular software program module is assigned to a particular programmer.

		Programmers				
		Α	В	C	D	
	1	12	10	8	9	
	2	8	9	11	7	
Modules	3	11	14	12	10	
	3	9	9	8	9	

Assign the modules to different programmers in such a way that the total computing time is least. (10 Marks)

b. Solve the following travelling salesman job.

		To city				
		1	2	3	4	5
	1	-	10	25	25	10
	2	1	-	10	15	2
From city	3	8	9	-	20	10
•	4	14	10	24	-	15
	5	10	8	25	27	_

(10 Marks)

7 a. Solve the following game with the payoff matrix

(08 Marks)

		Player B				
		$\mathbf{B}_1$	$\mathbf{B}_2$	$\mathbf{B}_3$	$B_4$	
	$A_1$	1	7	3	4	
Player A	$A_2$	5	6	4	5	
•	$A_3$	7	2	0	3	

b. Solve the following  $2 \times 3$  game graphically

(12 Marks)

- 8 Explain briefly:
  - a. Metaheuristics, its nature, advantage and disadvantage.
  - b. Minimum spanning tree problem with constraints
  - c. Tabu search algorithm
  - d. Genetic algorithm.

(20 Marks)

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